










Language-Nurturing Activities

For students identified as EAL or has having an underlying Speech & Language need.

Key:
 = custom-made
 = buy in

Activity	Guidelines	Modelled Language
Spy I ✂ ▶ Alphabet ▶ Blends	<ul style="list-style-type: none"> - Put together a set of alphabet letters or initial blends. - Place them around a classroom. - Students then take turns to discreetly select a card and state the word. - The rest of the students have to guess the starting sound and point to it / find it. <p>*Ideal for a larger setting like the school library.</p>	<p>"I spy a <u>sn</u>ake"</p> <p>→ Students then look for the <u>sn</u> card. On finding it they have to say:</p> <p>"<u>Sn</u> is for snake. Also, <u>sn</u> is for <u>sn</u>ail."</p>
Pass the Bomb 📁 ▶ Vocab	<p>Students pass around a timer and provide words related to a pre-selected topic (ideally with a visual or kinaesthetic prompt).</p>	<p>Ensure correct pronunciation of words by repeating back the word for each contribution.</p>
Custom Dominoes ✂ ▶ Vocab ▶ Questioning ▶ Explaining	<ul style="list-style-type: none"> - Create a set of dominoes focusing a particular topic with pictures and words mixed up across the set. - i.e. for colours and shapes, provide a coloured shape on one side and the word 'triangle' in a different colour on another. This way the students can match colour or shape. 	<p>Regularly include:</p> <p>"Why did you pick this one?"</p> <p>"I picked this <u>because</u>..."</p>
Paired Guess Who 📁 ▶ Questioning ▶ Describing	<ul style="list-style-type: none"> - Form two teams of pairs (2 vs. 2). - Each pair discusses their question first, then asks the other team. <p>* This is also beneficial to language when played 1 vs. 1.</p>	<p>▶ "Does your person have _____?"</p> <p>then:</p> <p>▶ "No, it doesn't." or "Yes, it does."</p>
Headbanz 📁 ▶ Questioning	<p>Following the instructions provided with the game, students take turns to ask closed 'yes/no'</p>	<p>▶ "Am I a....?"</p>

<p>▶ Classifying Vocab</p>	<p>questions about the unknown picture on their forehead.</p>	<p>▶ "Do I...?"</p>
<p>Paired Draughts  & Paired Connect 4 </p> <p>▶ Instructing ▶ Counting</p>	<ul style="list-style-type: none"> - Form two teams of pairs (2 vs. 2). - Each pair takes it in turns – one has to verbally instruct the other on where to put the counter. 	<p>▶ "Put the counter <u>next / above / below / left / right</u> of that one (<i>point</i>)."</p> <p>or:</p> <p>"Place the counter <u>4 up</u> then <u>5 across</u>." (partner could also be asked to count out)</p>
<p>Similar Snap & Similar Memory Pairs </p> <p>▶ Explaining</p>	<ul style="list-style-type: none"> - Put together a series of pictures around a topic (animals, people in uniforms, flags). - Students take turns to place them down on the table in a similar way to the Snap game. - Students shout 'similar' when they spot a similarity (such as two animals that have wings, two animals with four legs, two animals that are reptiles etc.) - Alternatively, place pictures upside down and turn over – students get to keep any one they can spot a similarity with in 10 seconds. 	<p>▶ " _____ is similar to _____ because _____."</p> <p>extend with:</p> <p>▶ "However, it also is different to _____ because _____."</p>
<p>Alias  or </p> <p>▶ Topic Vocab</p>	<ul style="list-style-type: none"> - Provide students with a series of words around a topic with picture prompts. - One student randomly selects a word and then has to explain it to the rest of the group using related words, synonyms etc. Provide a time limit, and mark them as 'out' if they say the word before other students guess. 	<p>▶ bunsen burner → fire → science → gas</p> <p>▶ time → clock → minutes → hours</p>
<p>Last Word  or </p> <p>▶ Topic Vocab</p>	<ul style="list-style-type: none"> - Students are given a topic (either relating to their studies or randomly selected from a series of cards). - They then take it in turns to name everything in a 	<p>▶ "Carrots.." "Potatoes..." "Lettuce..."</p> <p>or</p>

	<p>category within a time limit - the aim being to get the last word in before the timer buzzer sounds.</p> <ul style="list-style-type: none"> - To make it more difficult, students could select a topic and a starting letter such as 'C'. 	<p>▶ "Carrots.." "Cauliflower..." "Courgette..."</p>
<p>Endangered Planet ✂</p> <ul style="list-style-type: none"> ▶ Predicting ▶ Explaining 	<ul style="list-style-type: none"> - Show a picture of a rainforest. Explain in simple terms that every animal in the rainforest depends on another. - Give out pictures of animals from a rainforest. - Ask the students to predict what would happen if they became extinct. 	<p>▶ "If _____ then _____ because _____."</p> <p>▶ "<u>If all of the honey bees died then the plants wouldn't grow because the pollen wouldn't be carried between them.</u>"</p>

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